



Council for Cadet Rifle Shooting

CCF Schools' Cadet GP Rifle Matches

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Part 1 – CCF Schools' Cadet GP Matches General Rules

Reference:

- A. Cadet Training – Ranges. Regulations for Training with Cadet Weapon Systems and Pyrotechnics (2018)
- B. Cadet Training - Skill at Arms. The L98A2 Cadet GP Rifle (5.56 mm) and Associated Equipment 2018.
- C. The NRA Handbook – Rules of Shooting

Rules

1. These rules are to be observed in the spirit as well as the letter and are intended to be supplementary to Reference A.
2. The Exercise Director, Senior Planning Officer (SPO) or Range Conducting Officer (RCO) is empowered to stop shooting at any time during the meeting should he consider that circumstances including the weather conditions warrant it. CCRS and the Schools' Matches Committee is empowered to alter the programme, including the cancellation of matches, should circumstances make it necessary. The following personnel are recognised as permanent range staff, who may fulfil any range duties they are qualified for:
 - a. A Range Conducting Officer (RCO) who will be in overall charge of the range.
 - b. Safety supervisors and console operators as detailed and briefed by the RCO.
 - c. A qualified first aid CFAV for the range, who will not be assigned to any supervisory duty.
 - d. An Ammunition CFAV who will be responsible for managing the ammunition, issuing to firers and collecting unfired rounds and empty cases.
3. Any dispute which cannot be resolved by the RCO, will be settled by a meeting on the range of a protest committee consisting of three CCF CFAV, who must not be from the protesting unit; nor must their unit be affected by the outcome of the result of the protest.

Safety

4. L98A2 drills are to be followed at all times. A cadet or CFAV who has a negligent discharge through an error of drill will render their WHT void and must receive instruction and a retest before they may fire again, and their score in the match in which the incident took place will be void.
5. On any matches involving movement:
 - a. If a firer trips and falls they must not fire until their rifle has been inspected by a safety supervisor.
 - b. If a firer drops their magazine from a pouch they may retrieve it if it is safe, at the discretion of the safety supervisor.
 - c. If a magazine drops off the rifle, it must not be reused in the match.

Eligibility

6. Firing teams are to consist of four firing cadets from the same CCF School. Coaches may be CFAV or cadets.
7. Cadets competing in a firing team must be qualified to shoot in the NRA Schools' Meeting as laid down in Reference C.
8. Any requirement to change a firing member of the team after shooting has started must be referred to CCRS' Shooting Manager or Competitions Officer.

Rifles and Ammunition

9. The L98A2 or L98A3 with no modifications must be used in accordance with Reference B, including the fitting and wearing of slings. Webbing or Viper vests or equivalent are to be worn.
10. Only ammunition issued at the meeting may be used; it will be issued immediately before the start of the practice and is not to be taken behind the firing point. Empty cases and unused rounds are to be returned to the ammunition point at the end of the shoot.

Dress and Equipment

11. The following dress standards are to be observed:
 - a. Uniform is to be of service pattern and as issued. Badges of rank must be worn.
 - b. Belts need not be worn.
 - c. Over trousers of a non-service pattern are permitted in the event of wet weather.
 - d. Improvised padding (eg hose tops) may be worn underneath uniform but must not be visible.
 - e. An eye patch or blinder may be used.
 - f. Elbow and/or knee pads may be worn, which must be no more than 13mm thick when compressed.
 - g. Optionally, hand held binoculars or a monocular may be used. Telescopes are not allowed.

Hearing Protection

12. The use of issue ear defenders on the firing point and in its vicinity is compulsory. Where ear defenders are worn headdress is to be removed. Ear defenders are to be worn in the butts when firing is in progress.

Coaching

13. Coaching, where allowed by the match conditions, may be done by CFAV or cadets, who must hold an in date WHT for the weapon.

Ties, Targets, Marking and Scoring

14. Ties for first place in individual competitions will, unless otherwise stated in the match conditions, be determined by a reshoot of the competition concerned and will be shot off immediately after the end of the competition in question. All other ties, including all team competitions, will be determined in accordance with paras 501-509 of Reference C.

15. Targets are as detailed for each match in the match conditions, and may be substituted with as close an equivalent as possible should they not be available.

16. Targets will be marked in accordance with the match conditions. Excess hits on targets will be marked as follows:

a. Where a competitor or team fires more than the number of shots allowed, the score of the practice being fired will be zero.

b. Where the competitor or team fires the correct number of shots but there are more shots on the target than allowed (eg cross fire):

(1) Where the number of excess shots does not exceed 50% of the number of shots allowed the score will be adjusted by first cancelling the lowest value shot, then the highest value, alternating as such until the shots left are equal to the number allowed.

(2) Where the number of excess shots exceeds 50% of the number of shots allowed, by a reshoot.

In the event of a reshoot the whole original shoot including sighters, where allowed, will be fired.

17. The signalled value or number of hits may only be challenged on non electronic targets, and may only be challenged once.

18. Protests on the procedure of a shoot (eg timings, frame breakages etc) must be made by the individual or team captain before the score is known or marked targets displayed. If upheld, the score made will be annulled and a reshoot will take place. If the protest is not upheld the score made will be taken; the competitor may subsequently challenge the value or number of hits.

Part 2 - CCF Schools' Cadet Gp Matches

CCF GP - Match 1

The Marlborough Cup

- 1.1 **Outline.** A snap match, open to any CCF cadet.
- 1.2 **Ranges.** Can be fired on a gallery or CGR.
- 1.3 **Timings.** A timing chart is included after each practice. Each detail will take approximately 10 minutes to complete.
- 1.4 **Prizes.**
- 1st A Challenge Trophy and an NRA Gold Medal
 - 2nd An NRA Silver Medal.
 - 3rd An NRA Bronze Medal.
- 1.5 **Ammunition.** 12 rounds per firer in one magazine of 2 rounds and one magazine of 10 rounds.
- 1.6 **Targetry.**
- 1 x Fig 12.
- 1.7 **Scoring.**
- 5 points for hits within a 300mm ring
4 points for a hit anywhere else on the target
- HPS 50
- 1.8 **Special Conditions.**
- 1.8.1 The match may be fired at 300m or 200m depending on range availability.
 - 1.8.2 Practice 1 (sighting) may be dispensed with, on agreement of team managers, if there has been an opportunity for a practice session immediately prior to the start of the match.
 - 1.8.2 A coach may accompany the firer on the firing point for Practice 1 and adjust sights but must then clear the firing point for Practice 2.

Match 1 - Practice 1 – Sighting

Range/Position 300m or 200m Prone.

Ammunition 2 rounds.

Targetry 1 x Fig 12 per lane.

Exposures 1 x 20 second exposure.

Instructions Order **'Load, adopt the prone position, ready, watch and shoot'**.

Gallery - Targets will be lowered after 20 seconds, marked and raised for 30 seconds.

SARTS – Monitors will be shown to the firer and coach for 30 seconds.

Post Practice order:

'Unload, for inspection port arms, show clear (once clear) ease springs, stand up'.

There will be 60 seconds to adjust sights, firers remain on the firing point.

Timing Chart

Range	Target Frames	Timings	
		Up	Down
3/200m	Fig 12 Up and Hold	05	26

Match 1 - Practice 2 – Snap

Range/Position	300m or 200m Prone.
Ammunition	10 rounds.
Targetry	1 x Fig 12 per lane.
Exposures	10 x 3 second exposures
Instructions	Order 'Load, adopt the prone position, ready, Practice 2, watch and shoot'

After a 5 second delay there will be ten exposures of 3 seconds with irregular intervals between exposures.

Targets fall when hit.

Post Practice order:

'Unload, for inspection port arms, show clear (once clear) ease springs'.

Timing Chart

Range	Target Frames	Timings	
		Up	Down
3/200	Fig 12 Fall when Hit	05	09
		15	19
		30	34
		36	40
		50	54
		1.00	1.04
		1.10	1.14
		1.25	1.29
		1.32	1.36
		1.40	1.43

CCF GP - Match 2

The Marling

- 2.1 **Outline.** A two practice shoot. Open to any number of teams of six from the same CCF contingent, and CCF cadet individuals.
- 2.2 **Ranges.** To be fired on an ETR.
- 2.3 **Timings.** A timing chart is included after each practice. Each detail will take approximately 15 minutes to complete.
- 2.4 **Prizes.**
- 1st The Challenge Cup and 6 NRA Gold Medals.
 - 2nd 6 NRA Silver Medals.
 - 3rd 6 NRA Bronze Medals.
- 2.5 **Ammunition.** 20 rounds per firer in two magazines of 10 rounds.
- 2.6 **Targetry.**
- 100m Fig 12
 - 200m Fig 11
 - 300m Fig 11
- 2.7 **Scoring.** 4 points per hit. HPS 40 for each practice. Match HPS 80, team HPS 480.
- 2.8 **Special Condition.** Ties will be counted out in the order Practice 2, 1.

Match 2 - Practice 1

Range/Position 300m-100m Prone.

Ammunition 10 Rounds

Targetry 100m Fig 12
200m Fig 11
300m Fig 11

Exposures 1 x 30 second exposure at 100m
1 x 15 second exposure at 200m
1 x 15 second exposure at 300m

There will be a 5 second interval between exposures.

Instructions Line up 100m behind the firing point.

Order '**Load, adopt the standing alert position, Practice 1, watch out**'.

When targets appear firers are to run to the firing point, adopt the prone position, make ready and engage the targets.

Any number of rounds, up to a maximum of 10 may be fired at each exposure during this phase.

Targets up and hold.

Post Practice order:

'Make safe, dress into the fire trench, ready, Practice 2 – watch out'.

Timing Chart

Range	Target Frames	Timings	
		Up	Down
100	Fig 12 Up and Hold	05	36
200	Fig 11 Up and Hold	40	56
300	Fig 11 Up and Hold	1.00	1.16

Match 2 - Practice 2

Range/Position 300m-200m, Fire Trench.

Ammunition 10 Rounds

Targetry 200m Fig 11
300m Fig 11

Exposures 5 x 4 second exposures at 200m
5 x 4 second exposures at 300m

Targets will be randomly exposed between 200m and 300m over a period of 3 minutes.

There will be irregular intervals between each exposure.

Instructions When the targets appear the firer is to engage each exposure with 1 round.

Targets fall when hit.

Post Practice order:

'Unload, for inspection port arms, show clear (once clear) ease springs'.

Timing Chart

Range	Target Frames	Timings	
		Up	Down
200	Fig 11 Fall when Hit	05	10
300		20	25
300		56	1.01
300		1.03	1.08
200		1.20	1.25
200		1.30	1.31
300		1.56	2.01
200		2.05	2.10
300		2.30	2.35
200		2.56	3.01

CCF GP - Match 3

The Cadet GP Rifle Match

- 2.1 **Outline.** A three practice shoot. Open to any number of teams of six from the same CCF contingent, and CCF cadet individuals.
- 2.2 **Ranges.** Can be fired on a Gallery or CGR.
- 2.3 **Timings.** A timing chart is included for each practice. Each detail will take approximately 15 minutes to complete.
- 2.4 **Prizes.**

Team

- 1st The Sunday Times Challenge Trophy and 6 NRA Gold Medals.
2nd 6 NRA Silver Medals if entries exceed 8.
3rd 6 NRA Bronze Medals if entries exceed 15.

Individual

- 1st The Financial Times Trophy and an NRA Gold Medal.
2nd An NRA Silver Medal
3rd An NRA Bronze Medal

- 2.5 **Ammunition.** 30 rounds per firer in three magazines of 10 rounds.
- 2.6 **Targetry.**
- 1 x Fig 11
1 x Fig 12
- 2.7 **Scoring.** 5 and 4 points per hit. HPS 150 per firer, team HPS 900.
- 2.8 **Special Conditions.** Ties will be counted out in the order Practice 2, 3, 1.

Match 3 - Practice 1

Range/Position 300m Prone.

Ammunition 10 Rounds

Targetry Fig 11

Exposures 1 x 60 second exposure.

Instructions Order '**Load, adopt the prone position, ready, Practice 1, watch out**'.
When the target appears firers are to fire up to 10 rounds.
Targets up and hold.
Post Practice order:
'Make safe, stand up, Practice 2 - watch out'.

Timing Chart

Range	Target Frames	Timings	
		Up	Down
300	Fig 11 Up and Hold	05	1.06

Match 3 – Practice 2

Range/Position	200m Sitting.
Ammunition	10 Rounds.
Targetry	Fig 11.
Exposures	1 x 90 second exposure.
Instructions	When the target appears firers are to run to the 200m point, adopt the sitting position, make ready and fire up to 10 rounds. Targets up and hold. Post Practice order: 'Make safe, stand up, Practice 3 - watch out'

Timing Chart

Range	Target Frames	Timings	
		Up	Down
200	Fig 11 Up and Hold	05	1.36

Match 3 – Practice 3

- Range/Position** 100m Kneeling Unsupported.
- Ammunition** 10 Rounds.
- Targetry** Fig 12.
- Exposures** 1 x 1 second exposure followed 40 seconds later by 5 x 8 second exposures.
- Instructions** When the target appears firers are to run to the 100m point, adopt the kneeling unsupported position and make ready. There will be 5 x 8 second exposures. 2 rounds are to be fired at each exposure.
- Targets up and hold.
- Post Practice order:
- ‘Unload, for inspection port arms, show clear (once clear) ease springs’.**

Timing Chart

Range	Target Frames	Timings	
		Up	Down
100	Fig 12 Up and Hold	05	07
		46	55
		1.04	1.13
		1.25	1.34
		1.55	2.04
		2.10	2.19

CCF GP - Match 4

The Falling Plates

- 7.1 **Outline.** A knockout match. Open to any number of teams of four from the same CCF Contingent.
- 7.2 **Ranges.** 200m. To be fired on a falling plates range with a minimum of three boxes of ten plates.
- 7.3 **Timings.** Each detail will take approximately 10 minutes to complete.
- 7.4 **Prizes.**
- 1st The Challenge Cup and 4 NRA Gold Medals.
 - 2nd 4 NRA Silver Medals.
 - 3rd 4 NRA Bronze Medals.
- 7.5 **Ammunition.** 10 rounds per firer in one magazine.
- 7.6 **Targetry.**
- Falling plates box – 10 x falling plates per box.
- 7.7 **Scoring.** A knockout match.
- 7.8 **Special Conditions.** The competition will take place in heats. In the preliminary heat up to four teams will shoot against each other. In subsequent heats two teams will shoot against each other.

Match 4 – Practice 1

Range/Position	300-200m run down.
Ammunition	10 rounds.
Targetry	Falling plates box of 10 plates.
Exposures	All plates are upright at the start of each run.
Instructions	Teams will be formed up in the prone position at 300m, rifles unloaded, with the magazine in a pouch or pocket.

Order '**Stand by**'.

On the blast of a whistle, teams run to the 200m point, adopt the prone position, load, make ready and engage the plates. The magazine must not touch the rifle and the safety catch must be on Safe until the firer is in the prone position on the 200m firing point.

The winning team is the one that fulfils one of the following conditions, in order of precedence:

Knock all the plates down first, or

Knock the most plates down, or

Expend the least ammunition

As soon as the first team has knocked their plates down, or after 60 seconds, order '**Stop, unload, for inspection port arms, show clear (once clear) ease springs.**'

CCF GP - Match 5

The Montgomery of Alamein

- 3.1 **Outline.** A three practice shoot. Open to teams of four.
- 3.2 **Ranges.** Can be fired on a gallery or CGR.
- 3.3 **Timings.** A timing chart is included after each practice. Each detail will take approximately 15 minutes to complete.
- 3.4 **Prizes.**
- 1st The Challenge Cup and 4 CCRS Gold Medals.
 - 2nd 4 CCRS Silver Medals.
 - 3rd 4 CCRS Bronze Medals.
- 3.5 **Ammunition.** 30 rounds per firer in three magazines of 10 rounds.
- 3.6 **Targetry.**
- 1 x Fig 11
 - 1 x Fig 12
- 3.7 **Scoring.** Four points per hit. HPS 40 for each practice. Match HPS 120.

Match 5 - Practice 1

Range/Position	300m Prone.
Ammunition	10 Rounds
Targetry	Fig 11
Exposures	1 x 40 second exposure followed by 9 x 3 second exposures.
Instructions	The section forms up at 400m.

Order '**Load, adopt the prone position, Practice 1, watch out**'.

When the target appears firers are to run to the 300m firing point, adopt the prone position, make ready and fire 1 round at each exposure.

Targets fall when hit.

Post Practice order:

'Make safe, Practice 2 - watch out'.

Timing Chart

Range	Target Frames	Timings	
		Up	Down
300	Fig 11 Fall when Hit	05	46
		55	59
		1.05	1.09
		1.15	1.19
		1.25	1.29
		1.35	1.39
		1.45	1.49
		1.55	1.59
		2.05	2.09
		2.15	2.19

Match 5 – Practice 2

- Range/Position** 200m Sitting.
- Ammunition** 10 Rounds.
- Targetry** Fig 11.
- Exposures** 1 x 1 second exposure followed 30 seconds later by 10 x 4 second exposures.
- Instructions** When the target appears firers are to run to the 200m point, adopt the sitting position and make ready. There will be 10 x 4 second exposures. Fire 1 round at each exposure.
- Targets fall when hit.
- Post Practice order:
- ‘Make safe, Practice 3 - watch out’**

Timing Chart

Range	Target Frames	Timings	
		Up	Down
200	Fig 11 Flash	05	07
	Fig 11 Fall when Hit	36	41
		45	50
		1.00	1.05
		1.10	1.15
		1.25	1.30
		1.35	1.40
		1.50	1.55
		2.10	2.15
		2.20	2.25
		2.35	2.40

Match 5 – Practice 3

- Range/Position** 100m Kneeling Unsupported.
- Ammunition** 10 Rounds.
- Targetry** Fig 12.
- Exposures** 1 x 1 second exposure followed 30 seconds later by 5 x 5 second exposures.
- Instructions** When the target appears firers are to run to the 100m point, adopt the kneeling unsupported position and make ready. There will be 5 x 5 second exposures. Fire 2 rounds at each exposure.
- Targets up and hold.
- Post Practice order:
- ‘Unload, for inspection port arms, show clear (once clear) ease springs’.**

Timing Chart

Range	Target Frames	Timings	
		Up	Down
100	Fig 12 Flash	05	07
	Fig 12 Up and Hold	36	42
		50	56
		1.15	1.21
		1.25	1.31
		1.40	1.46